

Matthew K. Vojacek



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My objective is to continue my success in the 3D Animation and Design field in a position that encourages creativity, strong workflow and encourages further development. My main goal is to continue to meet and exceed the expectations of clients, other artists and myself on a consistent basis.

SKILLS (Programs & Capabilities)

→ Adobe Photoshop (Graphic Design & Texturing)	→ Autodesk 3D Studio Max (3d Models and Animation)
→ Adobe Illustrator (Vector Logos and Graphics)	→ V-Ray (3D Rendering w/ 3D Max)
→ Adobe Premiere (Video Editing)	→ Autodesk Maya (3d Models and Animation)
→ Adobe After Effects (Special Effects, Motion Graphics and Compositing)	→ Microsoft Word (text and table documents)
→ Adobe Dreamweaver (Web Design and Development, CSS, HTML, PHP, Wordpress)	→ Microsoft Excel (spreadsheets with functions)
→ Adobe Flash (Banners, Animation and Actionscript)	→ Microsoft PowerPoint (Graphic Presentations)
→ Adobe Director (Kiosk applications)	→ Pixologic Zbrush (3d Sculpting and Normal Maps)
	→ Foundry Nuke (Compositing)
	→ HD Video (Panasonic AG-HVX200A)

Experience

CG/Composite Artist June 2011 – Present

Ingenuity Engine – Hollywood, CA

→ Work on high end Commercials and Music Videos with short turnaround time. Work includes “American Music Awards”, “What happens in Vegas”, “Sky Sports – Fold up”, “Gillette”, and others.
→ 3D Animation, Compositing, Motion Graphics, Graphic Design.

Multimedia Artist June 2009 – June 2011

U.S. Department of Energy – Pittsburgh, PA

→ Part of four person team involved in Communications projects for United States Department of Energy.
→ 3D Animation, HD Video, Motion Graphics, Photography, Graphic Design, Kiosk Applications & Web Developing

Art Director, Project Manager and Multimedia Artist January 2009 – Present

Running With Scissors Designs. (www.rwsd.net)

→ Make contact with clients for design services and manage a team of three.
→ 3D Animation, Photography, Graphic Design & Web Design and Developing

3D Generalist Intern Pittsburgh, PA, October 2008 – December 2008

Etcetera Edutainment (www.etceteraedutainment.com) – Pittsburgh, PA

→ Part of five person team involved with 3d creation and game testing for “Forklift Safety Simulator”.
→ Modeling, Texturing, Lighting, Rigging, Animating, Testing, and Issue Reporting

Education

→ Bachelors in Science at The Art Institute of Pittsburgh for Media Arts & Animation. October 2005 - December 2008. GPA 3.6
→ Diploma at Perry High School, June 2005

Honors & Awards

→ Perfect Attendance throughout School	→ Student of the Quarter
→ Dean's List	→ Honors (Finish school with 3.5 GPA or higher)
→ National Technical Honor Society (NTHS)	→ “Schwabby” Award (Best short film with CMYK)